



# 3e NK Wedstrijd F3A [P] F3A Inter

Stadskanaal - July 22 2023

Competitor detail scores



Last name : <b>JOCHEMS</b> First name : <b>Erik</b> Country :  (NED)	Number <b>8</b>	Flight no <b>2</b>	Schedule <b>F3A (2022-2023) PRELIMINARY SCHEDULE AP-23</b>	* <b>410.25</b> <b>(68.4 %)</b>
--	--------------------	-----------------------	---	---------------------------------------

Manoeuvres	K factor	J 1  (NED)	J 2  (NED)	J 3  (NED)	J 4  (NED)
01 - Top Hat with two quarter rolls up, half roll, two quarter rolls down	4	6.5	7	7.5	8
02 - Half Square Loop with half roll	2	7.5	7	8	7
03 - Pull-Pull-Push Humpty-Bump with roll, half roll	4	6.5	6	7.5	6.5
04 - Half Square Loop on Corner with half roll, half roll	3	7	6	7.5	7
05 - Forty Five Degree Upline, with one and a half snap roll	5	6.5	5	5.5	7.5
06 - Half Eight Sided Loop	3	6.5	6.5	6	6.5
07 - Roll Combination with two consecutive half rolls, two consecutive half rolls in opposite direction	4	7	6	7.5	7
08 - Pushed Immelmann turn with half roll	2	7	7	8.5	7
09 - Inverted Spin two and a half turns	4	7	6.5	8	7.5
10 - Pull-Pull-Push Humpty-Bump, with half rolls (Option : three quarter roll, quarter roll)	3	6.5	6.5	8	7
11 - Reverse Figure ET with two consecutive half rolls in opposite direction, two consecutive quarter rolls	4	7	6.5	8	6.5
12 - Half Square Loop with half roll	2	7.5	7	6.5	6.5
13 - Crossbox Figure M, with three quarter rolls	5	8	6.5	8	7
14 - Fighter Turn with quarter rolls	4	4.5	5	5.5	6
15 - Triangle with half roll, two consecutive quarter rolls, two consecutive quarter rolls, half roll	3	7.5	6	7	6
16 - Shark Fin with half roll, two consecutive quarter rolls	3	7.5	6.5	8	7
17 - Loop with half roll integrated	5	8	7.5	8.5	7
Judge's scores		415.50	379.50	441.50	415.00
Var judge score / panel %		<b>0.64%</b>	<b>-8.08%</b>	<b>6.93%</b>	<b>0.51%</b>

Judge's panel		
<b>Judge 1</b>	OOSTEMA Roy	(NED)
<b>Judge 2</b>	JALVING Henk	(NED)
<b>Judge 3</b>	VAN AGTEREN Martin	(NED)
<b>Judge 4</b>	TAEKEMA Jacob	(NED)

\* Total score without min and max score per manoeuvre