



## F3A-A Kaatsheuvel F3A Inter

Kaatsheuvel - 16-06-2024 Competitor detail scores



Last name : SCHRICHTE	Number	Flight no	Schedule	*
First name : <b>Yme</b> Country : (NED)	4	2	F3A (2024-2025) PRELIMINARY SCHEDULE AP-25	
				(77.9 %)

Manoeuvres	K	<u>J 1</u>	J 2	J 3	J 4	J 5
	factor	(NED)	(NED)	(NED)	(NED)	(NED)
	3	(NED)	(NED)	(NED)	(NED)	(NED)
01 - Triangle from Top with two quarter rolls, roll,		8	8.5	9	<del>7.5</del>	8.5
two quarter rolls						
02 - Half Square Loop with roll	2	7.5	<del>8.5</del>	8.5	8	8.5
03 - Square Loop on corner with half roll, half roll,	5	8	<del>8.5</del>	8.5	7	8
half roll, half roll						
04 - Figure Nine with half roll	3	8	9	8.5	<del>7.5</del>	8
05 - Roll Combination with three quarter rolls, three	4	8	9	9	8	8.5
quarter rolls in opposite direction						
06 - Stall Turn with half roll	3	7	6	5.5	6	<del>8.5</del>
07 - Double Immelmann with roll, quarter roll,	4	7.5	8	7.5	7.5	8
guarter roll, half roll						
08 - Humpty Bump with two consecutive half rolls in	3	8	8.5	8.5	8	8.5
opposite direction, half roll						
09 - Loop with two half rolls integrated	5	<del>7</del> 7	8	7	7	<del>8.5</del>
10 - Half Square Loop on Corner with half roll, half	2	7	<del>8.5</del>	7.5	7	8
roll						
11 - Half Cloverleaf with half roll, half roll, half roll	5	7	8	8	<del>6.5</del>	8
12 - Reverse Figure ET with half roll, two quarter	4	6.5	8	<del>8.5</del>	7	8
rolls						
13 - Inverted Spin two turns, half roll	3	<del>6.5</del>	7	<del>8.5</del>	7	8
14 - Top hat with two quarter rolls. Option: Top hat	3	8	8	8	8	8
with quarter roll, quarter roll						
15 - Figure Z with snap roll	4	6.5	8	7.5	7.5	8
16 - Comet with two quarter rolls, roll	3	8	<del>8.5</del>	8	7	8.5
17 - Figure S with quarter roll, quarter roll	5	7	<del>8.5</del>	7	6.5	8.5
·						-
Judge's scores		448.50	497.50	482.50	438.00	502.00
Var judge score / panel %		-5.32%	5.02%	1.86%	-7.54%	5.97%

Judge's panel						
(J 1) VAN LOON Henny = (NED)	(J 2) VAN MEERKERK Ferry (NED)	(J 3) OOSTEMA Roy (NED)				
(J 4) HEEMSKERK Ed (NED)	( <b>J 5)</b> TAEKEMA Jacob <b>(</b> NED)					

<sup>\*</sup> Total score without min and max score per manoeuvre